

To Whom It May Concern:

I would like to sincerely recommend Cody Hilton, he has informed me that is interested in your 3d modeler/prop modeler or level design positions, I think he would be a great addition to your team.

I have been his teacher for the past year and he has demonstrated quick learning skills and going beyond the requirements of each assignment always striving to achieve excellence on his art endeavors.

As far as 3d modeling he is always trying to get the best render possible and to put plenty of detail in his modeling and sculpting, More than just what is required of him.

This semester talking to him I found out he was taking time of his personal schedule (besides class assignments) to improve his 3d skills.

He has always been pleasant to work with other class mates and is a good team player, he has also demonstrated good professional traits such as a critical eye for art, learning to correct his own art, working patiently and persevering, all skills that prepare him to take any challenges presented to him in the field, I strongly recommend Making Cody a part of your team at Blizzard:

Sincerely.

